

FEAST Software: Known issues

Date	Version	ID	Issue	Status
09/05/2025	Beta 1.0.2.2	21	Map Editor: When calculating optimal zones for a species, in some instances, the polygons displayed on the map overlap and obscure each other. Map Editor: When saving an optimal zones map layer, sometimes a different map layer in the list gets saved, not the optimal zones layer. The software is picking the last selected layer to save and not the newly created layer.	Fixed in Beta 1.0.2.3
09/05/2025	Beta 1.0.2.0	20	Map Editor: When deleting a layer from the map, sometimes the layer selected is not the one deleted. Field record (prototype): Options for selecting which chart to display are not refreshing correctly when user makes choices.	Fixed in Beta 1.0.2.1
07/03/2025	Beta 1.0.1.9	19	Microsoft are retiring free use of Bing Maps on 30 June 2025. Bing maps, hybrid and satellite will no longer be accessible in FEAST as an option for the base map unless you have an a Bing Maps Enterprise key. Sentinel 2 imagery base maps (2017-2024) have been added in Beta 1.0.2.0, so these are now available as a base map option alongside ESRI World Imagery, OpenStreetMap, and OpenTopoMap.	Updated in Beta 1.0.2.0
07/01/2025	Beta 1.0.1.7	18	In map editor, when adding biodiversity monitoring data (that is not already saved as a shapefile) to be displayed on the map (e.g. adding it from the spatial metrics report), when user selects a circle for an observation, the system crashes.	Fixed in Beta 1.0.1.8
18/12/2024	Beta 1.0.1.7	18	In map editor, when 'unique values' are used to categorise a map layer, the chart of the map key fails to display the area data for each category.	Fixed in Beta 1.0.1.8
07/11/2024	Beta 1.0.1.5	17	In map editor, non-numeric data could be added in categorisation table (i.e. for number of categories or max and min values for colour coding map outputs) resulting in a crash.	Fixed in Beta 1.0.1.6
06/11/2024	Beta 1.0.1.5	16	In map editor, when opening a project within the map editor, map layers are not getting cleared. Thus, the map layers from the previous project/map are getting added to the one that is being opened.	Fixed in Beta 1.0.1.6
04/11/2024	Beta 1.0.1.5	15	In map editor and map viewer, when displaying the map key, the chart showing the area distribution was using incorrect data.	Fixed in Beta 1.0.1.6
24/10/2024	Beta 1.0.1.4	14	FEAST project file: if user moves a project (unzipped), when it is opened the files are not found. There is an option to find the missing files but this crashes sometimes and was also not updating links to map layers for maps.	Fixed in Beta 1.0.1.5

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11/10/2024	Beta 1.0.1.3	13	Spatial habitat suitability index (sHSI) method clash. When a user opens a file that was calculated using a different sHSI approach (there are 4 options in the settings) the software resets all the sHSIs to zero and flags up that they need to be recalculated. This has now been changed so the user is asked if they want to adopt the approach set in the software or use the approach used in the file (if the latter, the sHSIs are not set to zero).	Fixed in Beta 1.0.1.4
11/10/2024	Beta 1.0.1.3	12	Project explorer: opening project explorer crashes with unexpected error.	Fixed in Beta 1.0.1.4
11/10/2024	Beta 1.0.1.3	11	Map key / map properties. The area distribution chart data is often incorrect.	Fixed in Beta 1.0.1.4
11/10/2024	Beta 1.0.1.2	10	Daubenton's bats: Missing habitat suitability scores for maternity roosts in woodland.	Fixed in Beta 1.0.1.3
04/10/2024	Beta 1.0.1.2	9	Map editor: Click on open FEAST project, click on Cancel, results in crash.	Fixed in Beta 1.0.1.3
18/09/2024	Beta 1.0.1.1	8	Map editor: spatial metric selection: selecting long-tongued bumblebees causes crash	Fixed in Beta 1.0.1.2
18/09/2024	Beta 1.0.1.0	7	Map editor: spatial metric calculations. If a species has more than 50 suitable features, the spatial metric calculation is quite slow (several minutes).	Increased speed in Beta 1.0.1.2
10/09/2024	Beta 1.0.1.0	6	Settings: Some settings cannot be changed (the list box to select an option in the grid does not appear).	Fixed in Beta 1.0.1.1
10/09/2024	Beta 1.0.1.0	5	Land and feature manager: Copying and pasting a feature causes crash.	Fixed in Beta 1.0.1.1
10/09/2024	Beta 1.0.1.0	4	When adding a new features to a map, if you add more than one feature in one edit, and auto-add to database is switched on, the features may not get added to the feature database (and appear as unknown shapes on the map).	Fixed in Beta 1.0.1.1
06/09/2024	Beta 1.0.0.9	3	When adding a new feature to a map, when selecting woodland, software does not recognise that woodland is being added. As a workaround, add the polygon as another feature, then change the feature type to woodland on the feature tab in the map editor or in the land and feature manager.	Fixed in Beta 1.0.1.0
19/07/2024	Beta 1.0.0.7	2	When selecting a new indicator to add to an existing project, the process for flagging up which features need to be recalculated was not always working.	Fixed in Beta 1.0.0.8
19/07/2024	Beta 1.0.0.7	1	Save Project As on welcome screen not functioning correctly.	Fixed in Beta 1.0.0.8